FULL STEAM AHEAD FOR MURDER MAYHEM

MINDSCAPE ANNOUNCES THE SHIP FOR PC RELEASE IN QUARTER 4, 2006

Sydney, Australia – 18th July 2006 – Mindscape Asia Pacific is excited to announce the Q4 PC launch of *The Ship*, a first person maritime gaming experience set aboard a fleet of 1930s steam liners.

The Ship originally began life as a Half Life 1 Mod and is now being crafted as a full single and multiplayer game in its own right by Edinburgh-based Outerlight, a talented and experienced team of coders and artists.

Blending traditional first and third person gameplay with a Sims-style day-to-day needs system - including food, sleep and social interaction - *The Ship* offers exploration, investigation, survival, stealth, intrigue and murder across beautifully crafted decking and highly-polished interactive environments.

On the Poop Deck, *The Ship* proudly boasts a number of modes of gameplay including Arcade Mode offline and Hunt, Elimination, Deathmatch and Duel, all online.

The Ship's gameplay revolves around 'the Hunt'. The rules of the Hunt are simple. Each player is given the name of one of the other contestants on-board and must hunt them down and kill them with any weapon they can find. Depending on the game mode, either the last hunter alive is the winner or the one with the most money in their bank account wins.

To be successful in the Hunt players will need to know their way around all of the liners in the fleet. Each Ship has its own secrets, including hidden rooms, passages and tunnels, extra weapons in special locations, environmental traps and triggers and 'extra special' ways of murdering.

Down in steerage, *The Ship* is propelled by Valve's mighty Half Life 2 Source Engine, ensuring a smooth-running passage through first and third person action adventure, navigating alongside role-playing elements.

On *The Ship*, you either kill or be killed.

Keep an eye on the horizon, as *The Ship* will be published for PC by Mindscape in Q4.

About Mindscape (www.mindscape.com.au)
Mindscape is an innovative distributor of brand name Education, Productivity and Entertainment software in Australia and New Zealand. The company publishes and distributes a rich portfolio of award-winning products including Encyclopaedia Britannica, Hoyle, Family Tree Maker, IMSI, Reader Rabbit, Carmen Sandiego, The ClueFinders, Kid Pix, Zoombinis, ClickArt, Mavis Beacon, The Print Shop, PrintMaster, 3D Home Architect, Disney Interactive and Sesame Street.

Mindscape is Australia's #1* Consumer Software Publisher and Distributor for Creativity and Edutainment software. *Source GfK 2000-2005*

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